

# Model predictive scheduling of semi-cyclic discrete-event systems using switching max-plus linear models

with an application in railway traffic management

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- Basic Railway traffic model.
- Distributed Model Predictive Scheduling.
- Disruption management.

## Part 1: Scheduling of semi-cyclic discrete-event systems.

*Scheduling* is the process of deciding how to allocate a set of jobs to limited resources over time in such a way that one or more objectives are optimized.

*Operational scheduling* or *rescheduling* deals with adaptive on-line scheduling in response to the unexpected events.

*Cyclic discrete-event system:* Jobs appear in a repetitive way.

*Semi-cyclic discrete-event system:* Changes in jobs and resources per cycle may occur.

# Max-Plus Algebra

Define  $\varepsilon = -\infty$  and  $\mathbb{R}_\varepsilon = \mathbb{R} \cup \{\varepsilon\}$ .

$$x \oplus y = \max(x, y) \quad x \otimes y = x + y$$

$$[A \oplus B]_{ij} = [A]_{ij} \oplus [B]_{ij} = \max([A]_{ij}, [B]_{ij})$$

$$[A \otimes C]_{ij} = \bigoplus_{k=1}^n [A]_{ik} \otimes [C]_{kj} = \max_{k=1, \dots, n} ([A]_{ik} + [C]_{kj})$$

$$[A \odot B]_{ij} = [A]_{ij} + [B]_{ij}$$

Let  $v \in \mathbb{B}_\varepsilon = \{0, \varepsilon\}$  be a max-plus binary variable.

The adjoint variable  $\bar{v} \in \mathbb{B}_\varepsilon$  is defined as follows:

$$\bar{v} = \begin{cases} 0 & \text{if } v = \varepsilon \\ \varepsilon & \text{if } v = 0 \end{cases}$$

# Max-plus linear systems

**Max-plus linear system:**

$$x(k) = A(k) \otimes x(k-1) \oplus B(k) \otimes u(k)$$

where

$k \in \mathbb{Z}$  = event counter.

$A \in \mathbb{R}_{\varepsilon}^{n \times n}$  = system matrix in cycle  $k$ .

$B \in \mathbb{R}_{\varepsilon}^{n \times p}$  = system matrix in cycle  $k$ .

## Switching max-plus linear system:

The system can run in different modes  $\ell(k) \in \{1, \dots, n_m\}$ :

SMPL system:

$$x(k) = A(\ell(k), k) \otimes x(k-1) \oplus B(\ell(k), k) \otimes u(k)$$

Switching function:

$$\ell(k) = \phi_s(x(k-1), \ell(k-1), u(k), v(k))$$

Implicit SMPL system:

$$x(k) = \left( \bigoplus_{i=0}^{\bar{\mu}} A^{(i)}(\ell(k), k) \otimes x(k-i) \right) \oplus B(\ell(k), k) \otimes u(k)$$

## Dynamic graph (Murota)

### Definition:

A dynamic graph

$$G = (G_0^1, \dots, G_n^1, G_0^2, \dots, G_n^2, \dots, G_0^m, \dots, G_n^m)$$

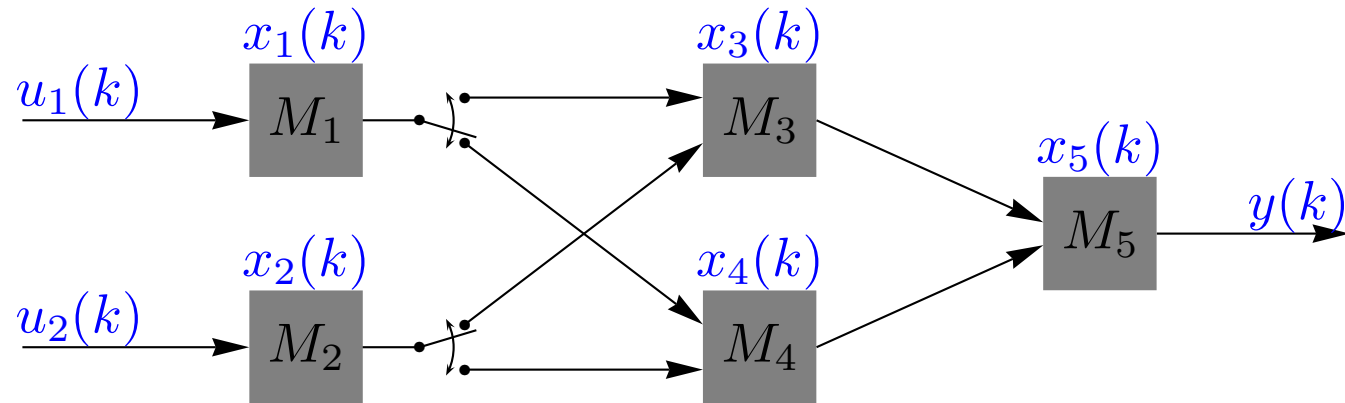
is a sequence of graphs, where  $G_0^k = (X^k, E_0^k)$  is a directed graph with only nonpositive circuit weights, and  $G_\mu^k = (X^k, X^{k-\mu}, E_\mu^k)$ ,  $\mu = 1, \dots, n$  is a directed bipartite graph where  $E_\mu^k$  being the set of edges from  $X^{k-\mu}$  to  $X^k$ . The nodes  $X_k$  represent the state of a system at event step  $k$ . The weight of the edge of  $G_0^k$  from node  $[X^k]_j$  to  $[X^k]_i$  is equal to  $[A^{(0)}(\ell(k))]_{ij}$ , The weight of the edge of  $G_\mu^k$  from node  $[X^{k-\mu}]_j$  to  $[X^k]_i$  is equal to  $[A^{(\mu)}(\ell(k))]_{ij}$ .

## Examples of SMPL systems

- production system
- printer
- legged robot
- container terminal
- railway network



## production system



$$x_1(k) = \max(x_1(k-1) + d_1, u_1(k))$$

$$x_2(k) = \max(x_2(k-1) + d_2, u_2(k))$$

$$x_3(k) = \max(x_1(k) + d_1, x_3(k-1) + d_3)$$

$$x_4(k) = \max(x_2(k) + d_2, x_4(k-1) + d_4)$$

$$x_5(k) = \max(x_3(k) + d_3, x_4(k) + d_4, x_5(k-1) + d_5)$$

$$y(k) = x_5(k) + d_5$$

leading to the following matrices for the first mode:

$$A^{(0)}(1) = \begin{bmatrix} \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ d_1 & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & d_2 & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & d_3 & d_4 & \varepsilon \end{bmatrix}, \quad B(1) = \begin{bmatrix} 0 & \varepsilon \\ \varepsilon & 0 \\ \varepsilon & \varepsilon \\ \varepsilon & \varepsilon \\ \varepsilon & \varepsilon \end{bmatrix}$$

$$A^{(1)}(1) = \begin{bmatrix} d_1 & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & d_2 & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & d_3 & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & d_4 & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon & d_5 \end{bmatrix}$$

Second mode:

$$x_1(k) = \max(x_1(k-1) + d_1, u_1(k))$$

$$x_2(k) = \max(x_2(k-1) + d_2, u_2(k))$$

$$x_3(k) = \max(x_2(k) + d_2, x_3(k-1) + d_3)$$

$$x_4(k) = \max(x_1(k) + d_1, x_4(k-1) + d_4)$$

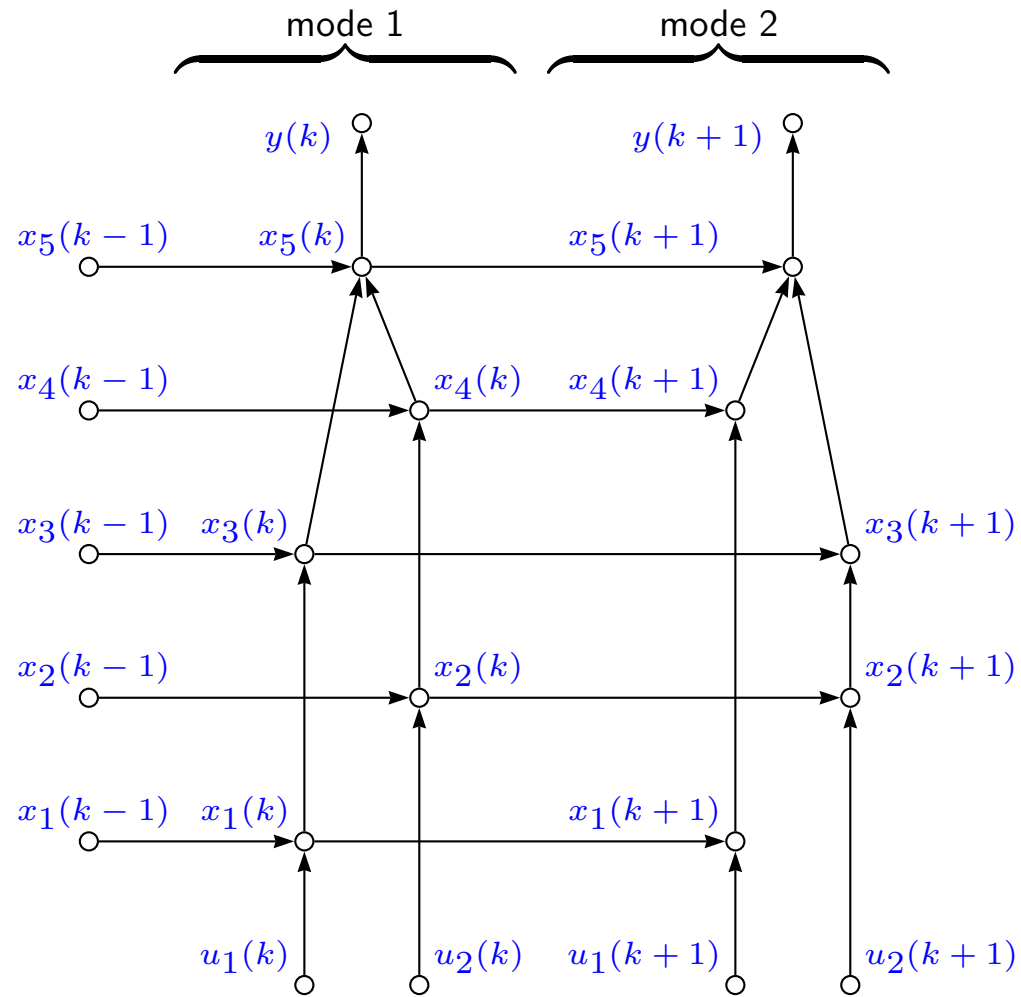
$$x_5(k) = \max(x_3(k) + d_3, x_4(k) + d_4, x_5(k-1) + d_5)$$

$$y(k) = x_5(k) + d_5$$

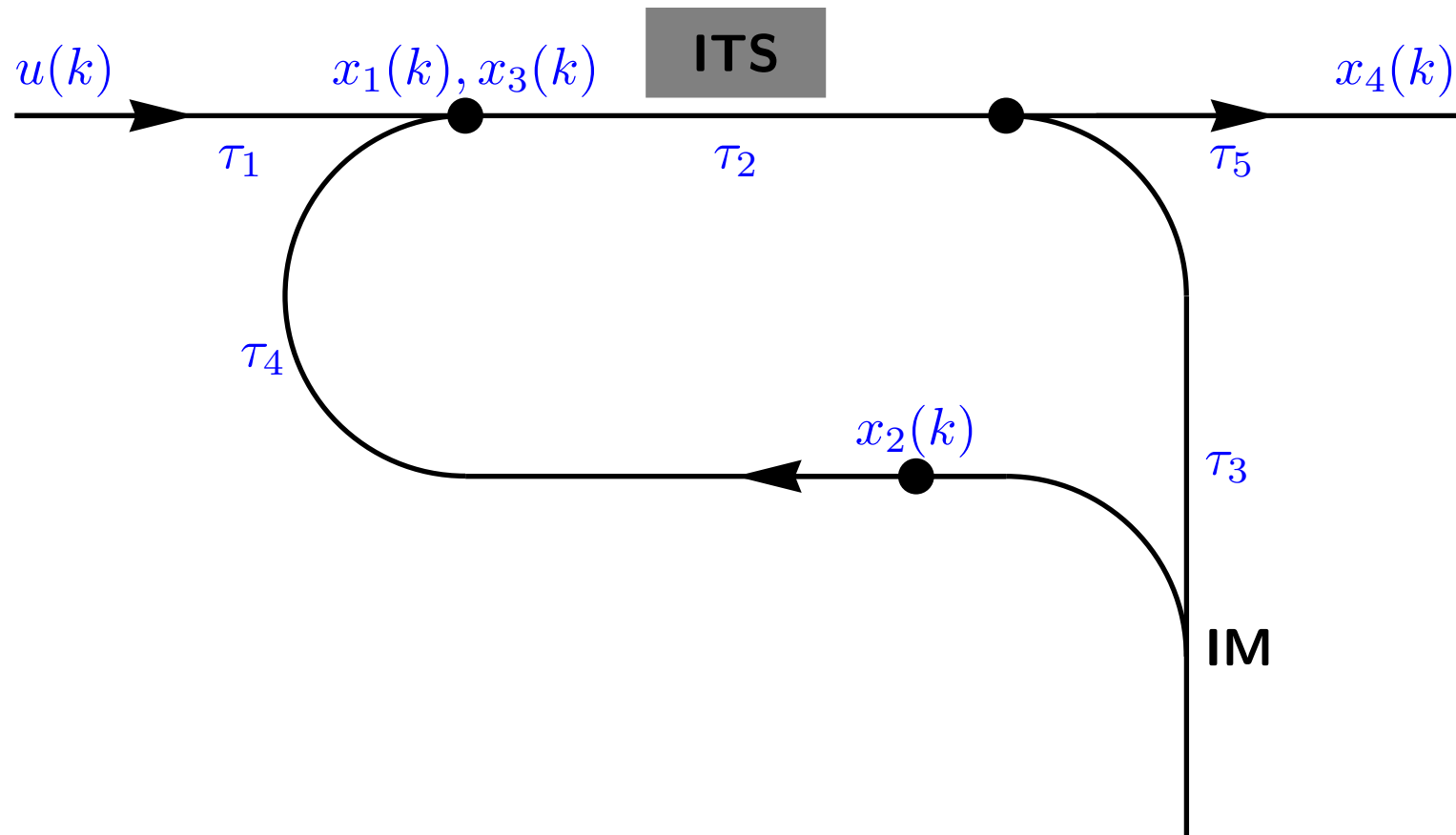
System matrices for the second mode:

$$A^{(0)}(2) = \begin{bmatrix} \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & d_2 & \varepsilon & \varepsilon & \varepsilon \\ d_1 & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & d_3 & d_4 & \varepsilon \end{bmatrix}, \quad \begin{aligned} A^{(1)}(2) &= A^{(1)}(1) \\ B(2) &= B(1) \end{aligned}$$

The dynamic graph for mode 1 in cycle  $k$  and mode 2 in cycle  $k + 1$ :



# Printer



Duplex printing:

$$x_1(k) = \max(u(k) + \tau_1, x_3(k-2) + \tau_2)$$

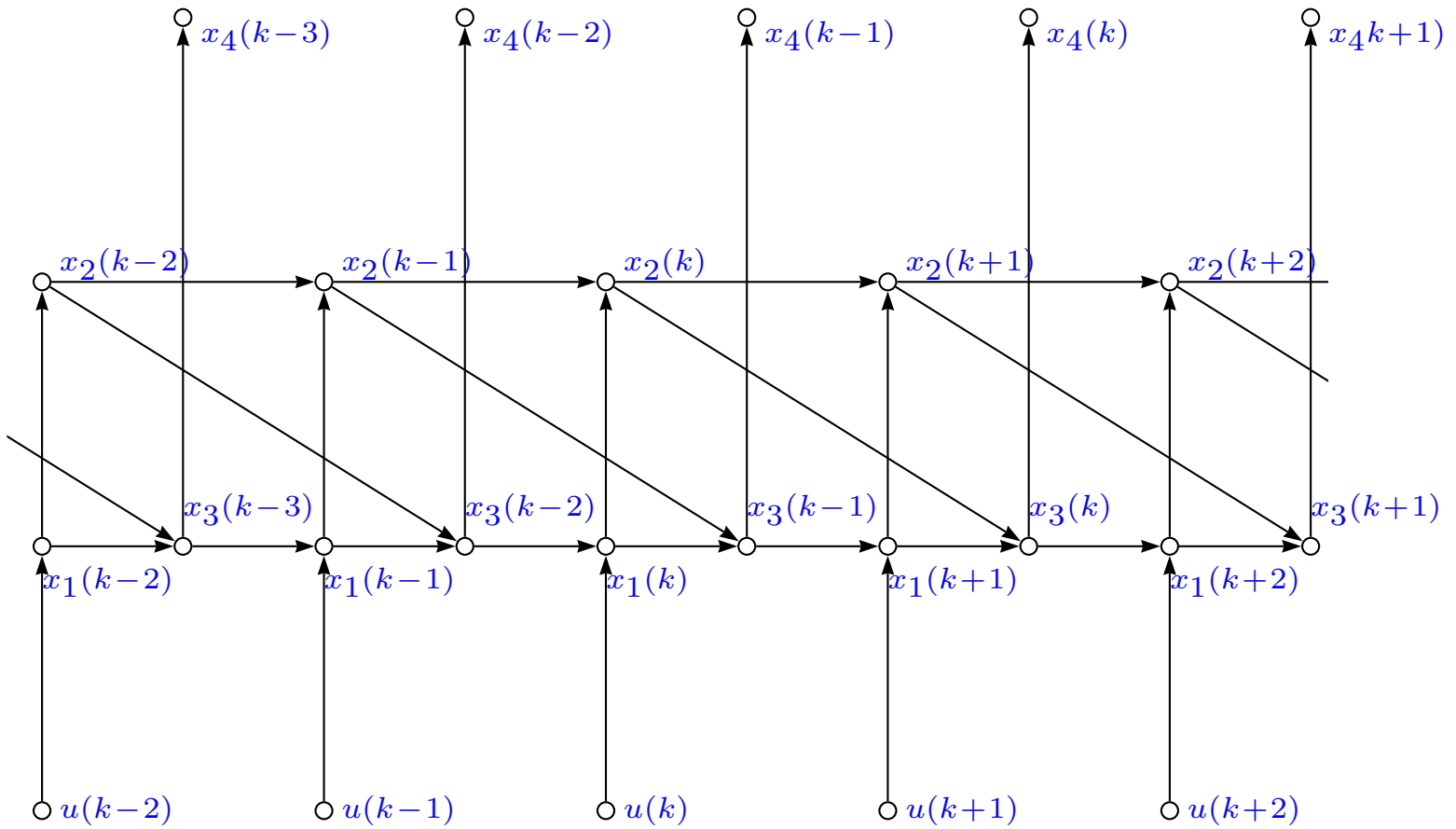
$$x_2(k) = \max(x_1(k) + \tau_2 + \tau_3, x_2(k-1) + \tau_2 + \tau_3)$$

$$x_3(k) = \max(x_1(k+1) + \tau_2, x_2(k) + \tau_4)$$

$$x_4(k) = x_3(k) + \tau_2 + \tau_5$$

$$A^{(0)}(1) = \begin{bmatrix} \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \tau_2 + \tau_3 & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \tau_4 & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \tau_2 + \tau_5 & \varepsilon \end{bmatrix}, \quad A^{(2)}(1) = \begin{bmatrix} \varepsilon & \varepsilon & \tau_2 & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \end{bmatrix}$$

$$A^{(1)}(1) = \begin{bmatrix} \varepsilon & \varepsilon & \tau_2 & \varepsilon \\ \varepsilon & \tau_2 + \tau_3 & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \end{bmatrix}, \quad A^{(-1)}(1) = \begin{bmatrix} \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \tau_2 & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \end{bmatrix}, \quad B(1) = \begin{bmatrix} \tau_1 \\ \varepsilon \\ \varepsilon \\ \varepsilon \end{bmatrix}$$



Simplex printing:

$$x_1(k) = x_3(k - 2)$$

$$x_2(k) = x_2(k - 1)$$

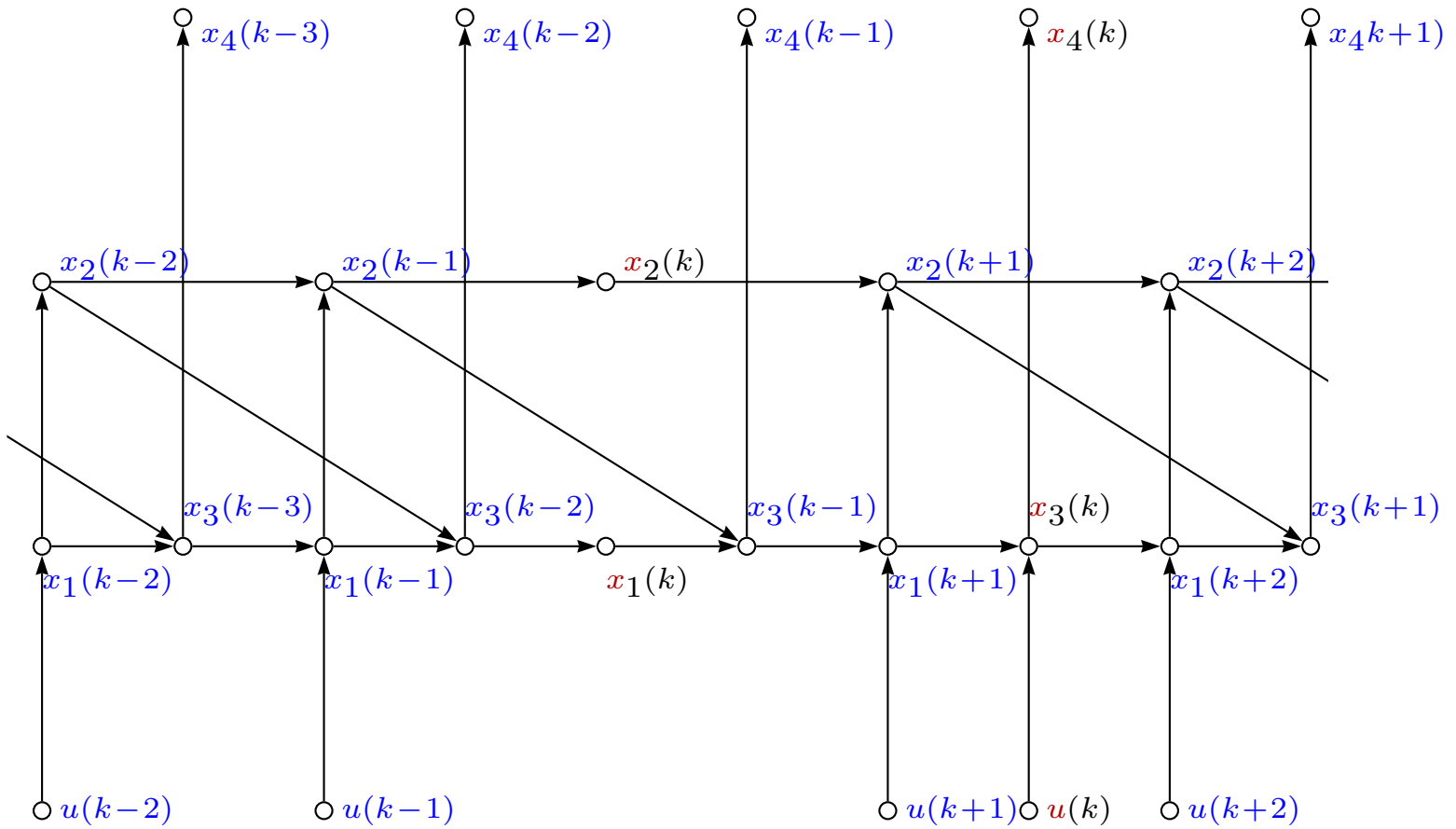
$$x_3(k) = \max(x_1(k + 1) + \tau_2, u(k) + \tau_1)$$

$$x_4(k) = x_3(k) + \tau_2 + \tau_5$$

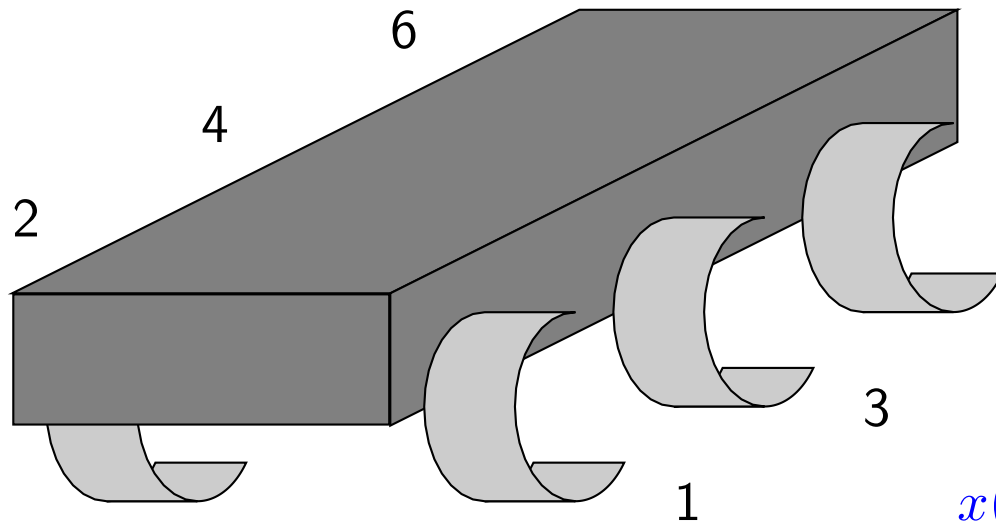
$$A^{(0)}(1) = \begin{bmatrix} \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \tau_2 + \tau_5 & \varepsilon \end{bmatrix}, \quad A^{(2)}(1) = \begin{bmatrix} \varepsilon & \varepsilon & 0 & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \end{bmatrix}$$

$$A^{(1)}(1) = \begin{bmatrix} \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & 0 & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \end{bmatrix}, \quad A^{(-1)}(1) = \begin{bmatrix} \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \tau_2 & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon \end{bmatrix}, \quad B(1) = \begin{bmatrix} \varepsilon \\ \varepsilon \\ \tau_1 \\ \varepsilon \end{bmatrix}$$





## Legged robots



$$x(k) = \begin{bmatrix} t(k) \\ a(k) \end{bmatrix} = \begin{bmatrix} t_1(k) \\ \vdots \\ t_6(k) \\ a_1(k) \\ \vdots \\ a_6(k) \end{bmatrix}$$

Tripod gait  $\mathcal{L}_1 = \{2, 3, 6\}$  and  $\mathcal{L}_2 = \{1, 4, 5\}$ .

Tetrapod gait:  $\mathcal{L}_1 = \{1, 4\}$ ,  $\mathcal{L}_2 = \{3, 6\}$  and  $\mathcal{L}_3 = \{2, 5\}$ .

$$x(k) = \left[ \begin{array}{c|c} \mathcal{E} & \tau_f \otimes E \\ \hline P & \mathcal{E} \end{array} \right] \otimes x(k) \oplus \left[ \begin{array}{c|c} E & \mathcal{E} \\ \hline \tau_g \otimes E \oplus Q & E \end{array} \right] \otimes x(k-1)$$

where

$$[P]_{pq} = \begin{cases} \tau_{\Delta}, & \forall j \in \{1, m-1\}; \forall p \in \mathcal{L}_{j+1}; \forall q \in \mathcal{L}_j \\ \varepsilon & \text{otherwise} \end{cases}$$

$$[Q]_{pq} = \begin{cases} \tau_{\Delta}, & \forall p \in \mathcal{L}_1; \forall q \in \mathcal{L}_m \\ \varepsilon & \text{otherwise} \end{cases}$$

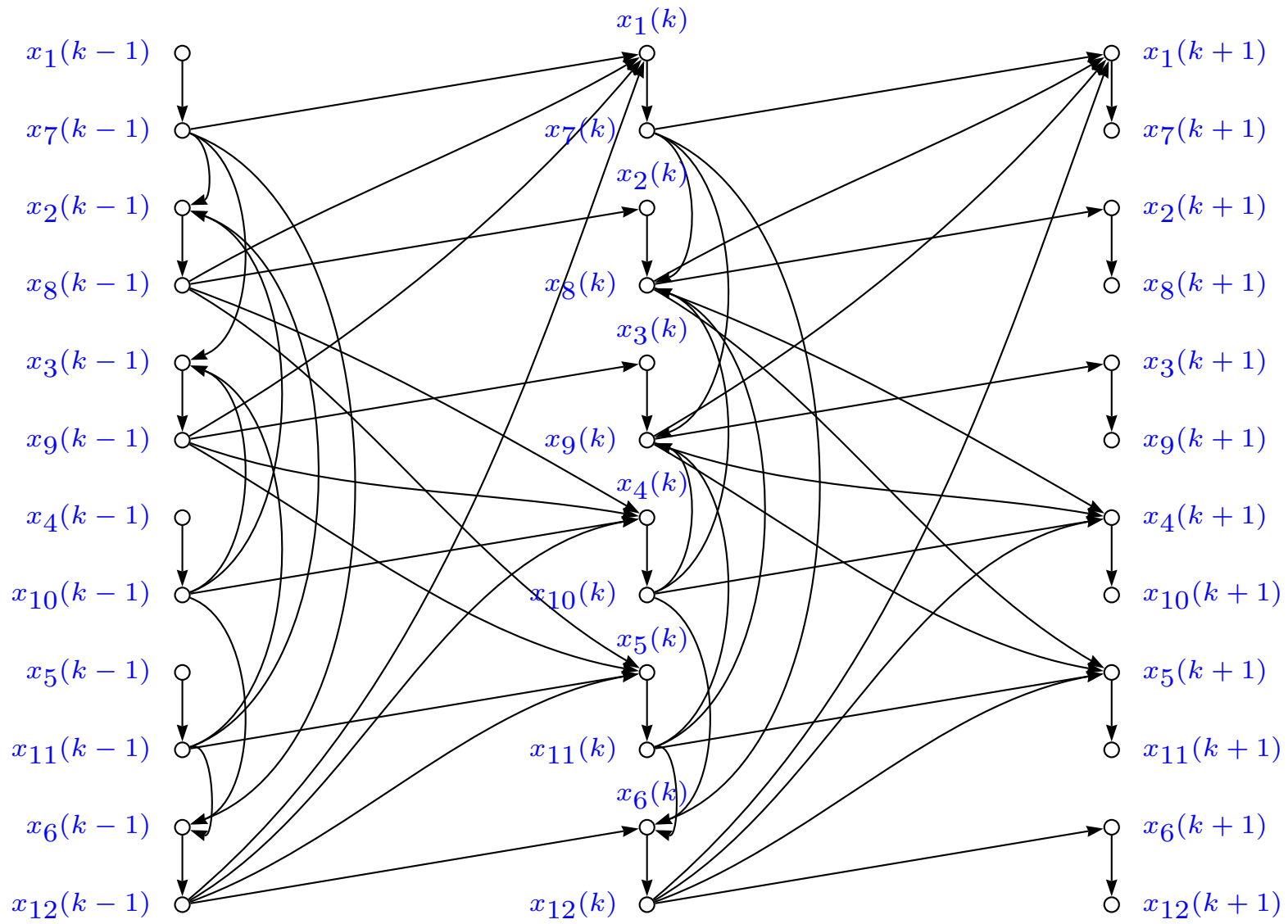
Tripod gait  $\mathcal{L}_1 = \{2, 3, 6\}$  and  $\mathcal{L}_2 = \{1, 4, 5\}$ .

Tetrapod gait:  $\mathcal{L}_1 = \{1, 4\}$ ,  $\mathcal{L}_2 = \{3, 6\}$  and  $\mathcal{L}_3 = \{2, 5\}$ .

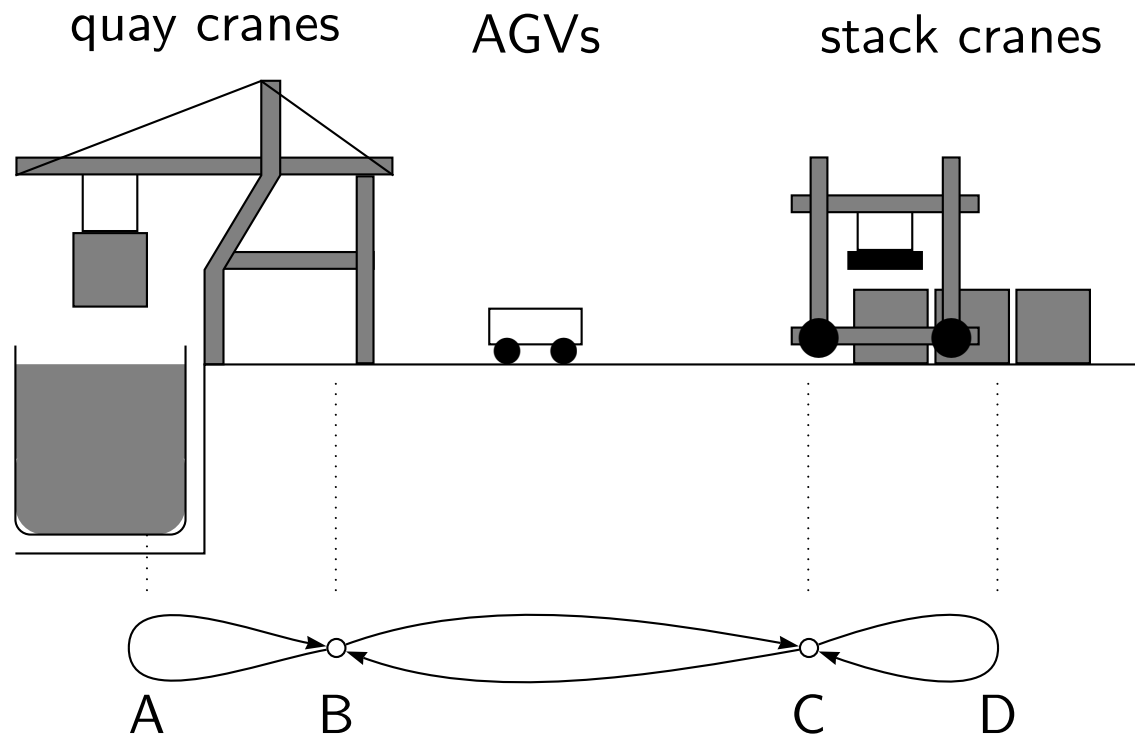


and

$$A^{(1)}(1) = \begin{bmatrix} 0 & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & 0 & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & 0 & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & 0 & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon & 0 & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & 0 & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \hline \mathcal{T}_g & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & 0 & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \mathcal{T}_\Delta & \mathcal{T}_g & \varepsilon & \mathcal{T}_\Delta & \mathcal{T}_\Delta & \varepsilon & \varepsilon & 0 & \varepsilon & \varepsilon & \varepsilon & \varepsilon \\ \mathcal{T}_\Delta & \varepsilon & \mathcal{T}_g & \mathcal{T}_\Delta & \mathcal{T}_\Delta & \varepsilon & \varepsilon & \varepsilon & 0 & \varepsilon & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \mathcal{T}_g & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & 0 & \varepsilon & \varepsilon \\ \varepsilon & \varepsilon & \varepsilon & \varepsilon & \mathcal{T}_g & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & 0 & \varepsilon \\ \mathcal{T}_\Delta & \varepsilon & \varepsilon & \mathcal{T}_\Delta & \mathcal{T}_\Delta & \mathcal{T}_g & \varepsilon & \varepsilon & \varepsilon & \varepsilon & \varepsilon & 0 \end{bmatrix}$$



## Container terminal



$k$

= be the number of the container,

$x_{q,i}(k)$

= time of loading  $k$ th container on AGV at point B,

$x_{s,i}(k)$

= time of unloading  $k$ th container from AGV at point C.

Define:

$Q(k)$  = quay crane that handles container  $k$ ,

$V(k)$  = AGV that handles container  $k$ ,

$S(k)$  = stack crane that handles container  $k$ .

$\tau_q(k)$  = time quay crane needs to lift container from the ship,

$\tau_s(k)$  = time stack crane needs to put container in the yard,

$\tau_{u,j,i}(k)$  = transp. time of unloaded vehicle from stack crane  $j$  to quay crane  $i$ ,

$\tau_{l,j,i}(k)$  = transp. time of loaded vehicle from quay crane  $i$  to stack crane  $j$ .

Define the state

$$\begin{aligned} x(k) &= \left[ x_q^T(k) \quad x_s^T(k) \right]^T \\ &= \left[ x_{q,1}(k) \quad \cdots \quad x_{q,N_q}(k) \quad x_{s,1}(k) \quad \cdots \quad x_{s,N_s}(k) \right]^T \end{aligned}$$



For  $x_{q,i}(k)$  and  $x_{s,j}(k)$  we derive

$$x_{q,i}(k) = \begin{cases} \max \left( x_{q,i}(k-1) + \tau_q(k), x_{s,j}(k-m(k)) + \tau_{u,j,i}(k) \right) \\ \quad \text{if } i = Q(k), j = S(k-m(k)) \\ x_{q,i}(k-1) \quad \text{if } i \neq Q(k) \end{cases}$$

$$x_{s,j}(k) = \begin{cases} \max \left( x_{q,i}(k) + \tau_{l,i,j}(k), x_{s,j}(k-1) \right) \\ \quad \text{if } j = S(k) \text{ and } i = Q(k) \\ x_{s,i}(k-1) \quad \text{otherwise} \end{cases}$$

where

$$m(k) = \max_{\ell > 0} \{ \ell \mid V(k-\ell) = V(k) \},$$

State matrices  $A_i, i = 0, 1, \dots$ :

$$[A^{(0)}]_{ij}(k) = \begin{cases} \tau_{1,i,j}(k) & \text{if } j = S(k) \text{ and } i = Q(k) \\ \varepsilon & \text{otherwise} \end{cases}$$

$$[A^{(1)}(k)]_{ij} = \begin{cases} \tau_q(k) & \text{if } i = j, i = Q(k), i \leq N_q \\ \tau_q(k) & \text{if } i = j, i = N_q + S(k), i > N_q \\ 0 & \text{if } i = j, i \neq Q(k) \\ \tau_{u,j,i}(k) & \text{if } i \neq j, m(k) = 1, i = Q(k), \\ & j = S(k-1) \\ \varepsilon & \text{otherwise} \end{cases}$$

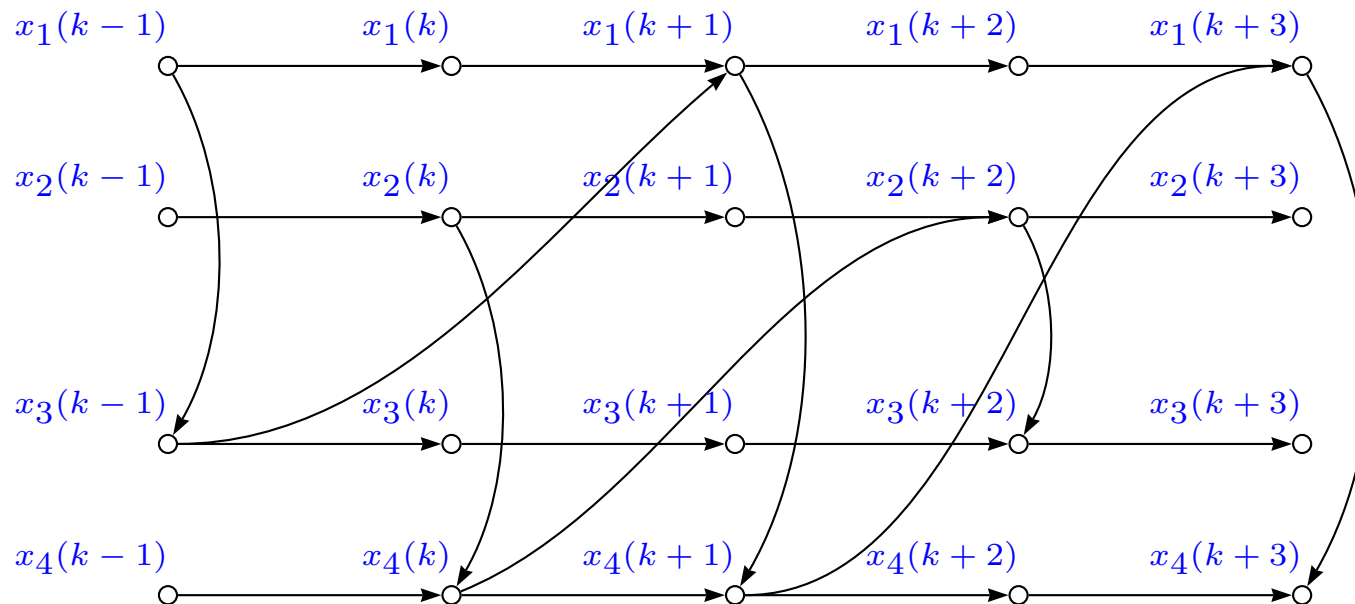
$$[A^{(\mu)}(k)]_{ij} = \begin{cases} \tau_{u,j,i}(k) & \text{if } i \neq j, m(k) = \mu, i = Q(k), \\ & j = S(k-\mu) \\ \varepsilon & \text{otherwise} \end{cases}$$

Consider a small container terminal with  $N_q = N_v = N_s = 2$ .

$$\begin{bmatrix} Q(k-1) & Q(k) & Q(k+1) & Q(k+2) \end{bmatrix} = \begin{bmatrix} 1 & 2 & 1 & 2 \end{bmatrix}$$

$$\begin{bmatrix} V(k-1) & V(k) & V(k+1) & V(k+2) \end{bmatrix} = \begin{bmatrix} 1 & 2 & 1 & 2 \end{bmatrix}$$

$$\begin{bmatrix} S(k-1) & S(k) & S(k+1) & S(k+2) \end{bmatrix} = \begin{bmatrix} 1 & 2 & 2 & 1 \end{bmatrix}$$



## Scheduling with SMPL systems

Semi-cyclic discrete event systems

$M$  jobs

$n$  operations

$L$  alternative routes

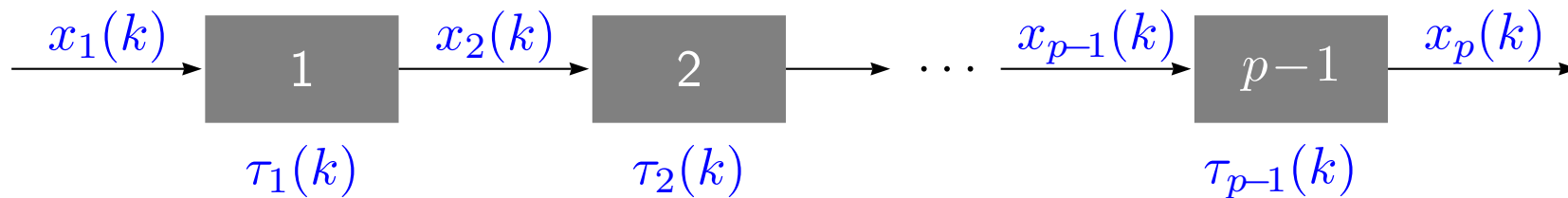
$N$  resources

Derive Switching Max-Plus-Linear model with 3 basic types of decisions:

- Routing
- Ordering
- Synchronization

# Routing

Job with  $(p-1)$  operations



Routing equations:

$$x_2(k) \geq x_1(k) + \tau_1(k)$$

$$x_3(k) \geq x_2(k) + \tau_2(k)$$

$\vdots$

$$x_p(k) \geq x_{p-1}(k) + \tau_{p-1}(k)$$

In max-plus matrix notation this can be written as

$$\begin{bmatrix} x_1(k) \\ x_2(k) \\ \vdots \\ x_p(k) \end{bmatrix} \geq \begin{bmatrix} \varepsilon & \varepsilon & \dots & \varepsilon \\ \tau_1(k) & \varepsilon & & \varepsilon \\ \vdots & \dots & \dots & \vdots \\ \varepsilon & \dots & \tau_{p-1}(k) & \varepsilon \end{bmatrix} \otimes \begin{bmatrix} x_1(k) \\ x_2(k) \\ \vdots \\ x_p(k) \end{bmatrix}$$

or in short notation

$$x(k) \geq A_{\text{job}}(k) \otimes x(k)$$

Multiple cycles state equation:

$$A_{\text{job}}(k) = \bigoplus_{\mu=1}^L w_{\mu} \otimes A_{\text{job}}^{(\mu)}(k) \otimes x(k-\mu)$$

$L$  alternative routes  $\longrightarrow$   $L$  different system matrices:

$$A_{\text{job},\ell}^{(\mu)}(k) \quad \text{for } \ell = 1, \dots, L$$

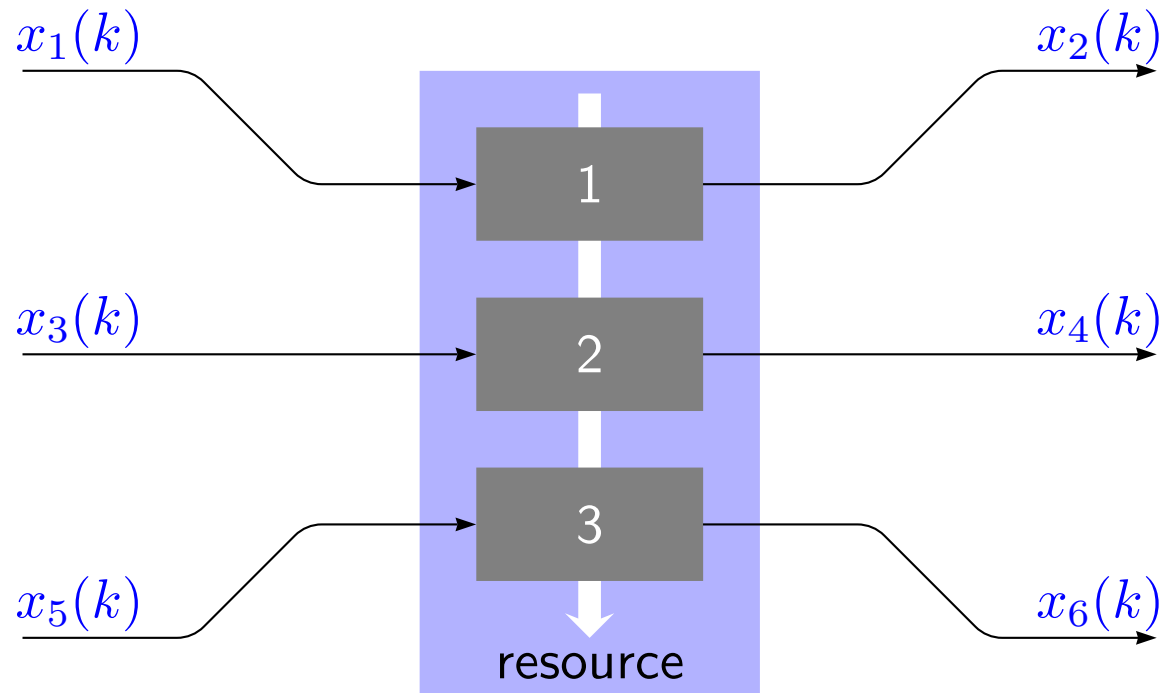
Max-plus binary variables  $\omega_i(k)$ ,  $i = 1, \dots, L$  such that for route  $\ell$  we have

$$\omega_\ell(k) = 0 \quad \text{and} \quad \omega_i(k) = \varepsilon \quad \text{for } i \neq \ell$$

Job-system matrices:

$$A_{\text{job}}^{(\mu)}(\omega(k), k) = \bigoplus_{\ell=1}^L \omega_\ell(k) \otimes A_{\text{job},\ell}^{(\mu)}(k)$$

# Ordering operations on resources





$n$  operations

$N$  resources

$L$  alternative routes

$\omega_\ell(k)$  routing variables

$$[P_\ell]_{ij} = \begin{cases} 0 & \text{if operation } i \text{ and operation } j \text{ are on same resource} \\ \varepsilon & \text{if operation } i \text{ and operation } j \text{ are not on same resource} \end{cases}$$

Matrix  $P(\omega(k))$  for selection of the resources:

$$P(\omega(k)) = \bigoplus_{\ell=1}^L \omega_\ell(k) \otimes P_\ell$$

Separation matrix

$$[H]_{i,j}(k) = \begin{cases} \tau_{i,j}^o(k) & \text{if operations } i \text{ and } j \text{ may be on same resource} \\ \varepsilon & \text{if operations } i \text{ and } j \text{ are never on same resource} \end{cases}$$

Order max-plus binary decision matrices

$$[Z^{(\mu)}]_{i,j}(k) = \begin{cases} 0 & \text{if operation } i \text{ in cycle } k \text{ is after operation } j \text{ in cycle } k+\mu \\ \varepsilon & \text{if operation } i \text{ in cycle } k \text{ is before operation } j \text{ in cycle } k+\mu \end{cases}$$

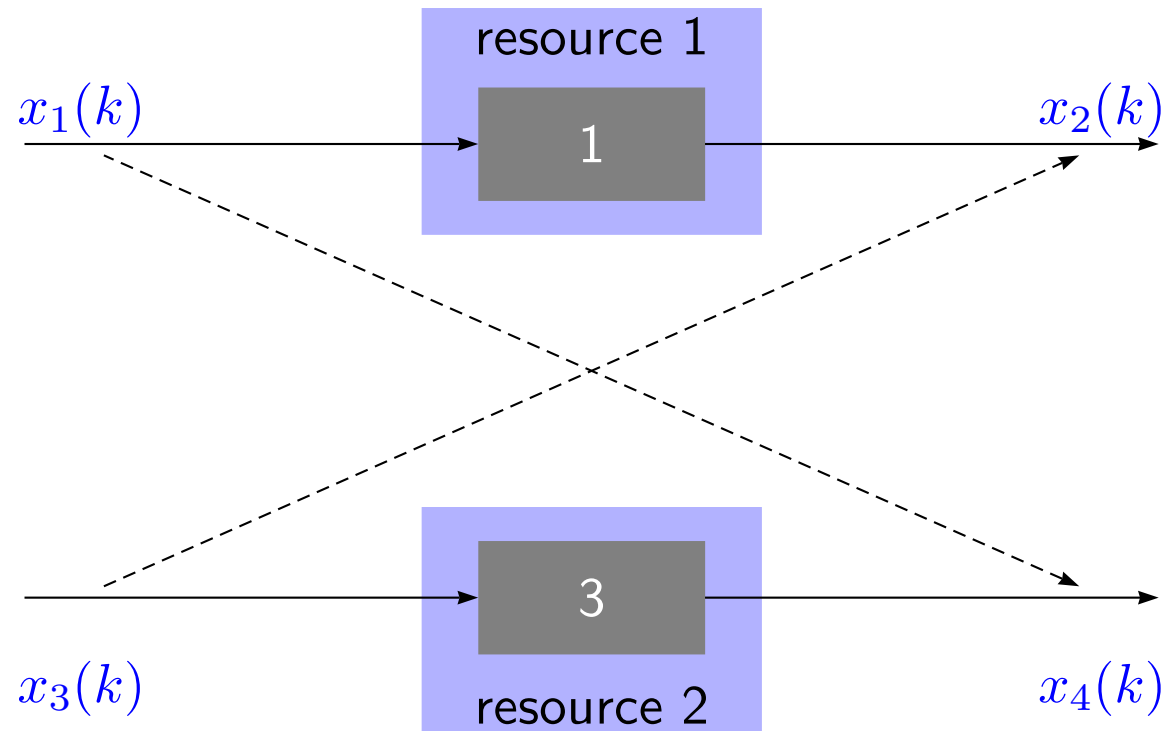
Ordering system matrices

$$A_{\text{ord}}^{(\mu)}(\omega(k), \gamma^{(\mu)}(k), k) = P(\omega(k)) \odot Z^{((\mu))}(\gamma^{(\mu)}(k)) \odot H(k)$$

Ordering constraints in the system

$$x(k) \geq \bigoplus_{\mu=\mu_{\min}}^{\mu_{\max}} A_{\text{ord}}^{(\mu)}(\omega(k), \gamma^{(\mu)}(k), k) \otimes x(k - \mu)$$

## Synchronization of operations



Synchronization between operations in different jobs, e.g.

- synchronization of legs in a legged robot.
- two trains on platform give passengers opportunity to change trains.

Define synchronization modes  $\ell = 1, \dots, L_{sync}$ .

$$[A_{\text{syn},\ell}^{(\mu)}(k)]_{ij} = \begin{cases} \tau_{i,j}^s(k) & \text{if operation } j \text{ in cycle } k \text{ may be scheduled after} \\ & \text{operation } i \text{ in cycle } k + \mu \\ \varepsilon & \text{elsewhere} \end{cases}$$

Define max-plus binary synchronization variable  $s(k)$ .

The synchronization system matrix is given by

$$A_{\text{syn}}^{(\mu)}(\sigma(k), k) = \bigoplus_{\ell=0}^{L_{\text{syn}}} \sigma_{\ell}(k) \otimes A_{\text{syn},\ell}^{(\mu)}(k)$$

and the operation synchronization constraints become:

$$x(k) \geq \bigoplus_{\mu=1}^{\bar{\mu}} A_{\text{syn}}^{(\mu)}(s(k), k) \otimes x(k - \mu).$$

## Overall MPL system

Max-plus binary decision variables

- Routing:  $w(k)$
- Ordering:  $\gamma^{(\mu)}(k)$
- Synchronization:  $s(k)$

Stack all decision variables into one vector

$$v(k) = \begin{bmatrix} w(k) \\ \gamma^{(0)}(k) \\ \vdots \\ \gamma^{(\bar{\mu})}(k) \\ s(k) \end{bmatrix} \in (\mathbb{B}_\varepsilon)^{L_{\text{tot}}}$$

where  $L_{\text{tot}}$  is the total number of scheduling variables.

Define overall system matrix

$$\begin{aligned}
 A^{(\mu)}(v(k), k) &= A_{\text{job}}^{(\mu)}(\omega(k), k) \oplus A_{\text{ord}}^{(\mu)}(\omega(k), \gamma^{(\mu)}(k), k) \oplus A_{\text{syn}}^{(\mu)}(\sigma(k)) \\
 &= \bigoplus_{\ell=1}^{L_{\text{tot}}} v_{\ell}(k) \otimes A_{\text{tot},\ell}^{(\mu)}(k)
 \end{aligned}$$

Matrix  $A^{(\mu)}$  is max-plus affine in the control variables  $v(k)$ .

The scheduling model is as follows

$$x(k) = \bigoplus_{\mu=0}^{\bar{\mu}} A^{(\mu)}(v(k), k) \otimes x(k - \mu) \oplus r(k)$$

Control vector  $v(k)$  decides on mode of operation.

# Model Predictive Scheduling

Receding horizon principle

- Not schedule for the complete task
- In several iterations with prediction horizon (only jobs in nearest future)

*Model Predictive Scheduling problem at time  $t$ :*

$$\min_{v(k+j,t), j=0,\dots,N_p-1} J(k, t)$$

subject to

$$x(k+j, k+j, t) = \bigoplus_{\mu=0}^{\bar{\mu}} A^{(\mu)}(v(k+j, t), k+j, t) \otimes x(k+j-\mu, t) \oplus r(k+j)$$

where the performance index  $J(k, t)$  is usually given by

$$\begin{aligned}
 J(k, t) = & \delta \max_{i=1, \dots, n} x_i(k + N_p, t) + \sum_{j=0}^{N_p-1} \sum_{i=1}^n \kappa_{j,i} x_i(k + j, t) \\
 & + \sum_{j=0}^{N_p-1} \sum_{i=1}^n \lambda_i \max \left( x_i(k + j, t) - x_{d,i}(k + j), 0 \right) \\
 & - \sum_{j=0}^{N_p-1} \sum_{m=1}^{n_u} \rho_{j,m} u_m(k + j, t) + \sum_{l=1}^{L_{\text{tot}}} \sigma_{j,l} v_l^b(k + j, t).
 \end{aligned}$$

where

$$v_l^b(k + j, t) = \begin{cases} 0 & \text{for } v_l(k + j, t) = \varepsilon \\ 1 & \text{for } v_l(k + j, t) = 0 \end{cases}$$

is a conventional binary variable.



# Mixed-Integer Linear Programming

The model predictive scheduling problem can be recast into a mixed-integer linear programming problem as follows:

- Use the following approximation

$$v_i(k, t) = \beta (1 - v_i^b(k, t))$$

where  $\beta \ll 0$  is a very large (in absolute value) negative number.

- Max-plus constraints become linear constraints.
- Object function becomes linear function.

There exist fast and reliable solvers (e.g. CPLEX, Xpres) for MILP.

## Part II: Application on Railway traffic management

- Dutch railway network
- Minimize sum of delays
- **Disturbances:** small perturbations - handled by reordering trains.
- **Disruptions:** blocked tracks lead to large decrease in network capacity.
- Develop decision support systems for the dispatchers.
- Model predictive scheduling approach.
- Centralized MPS  $\longrightarrow$  Distributed MPS.
- Macroscopic model with some specific microscopic features.

## Railway traffic model

A max-plus linear model is used to predict the effects of the dispatching actions.

- local management of routing in stations and interlocking area.
- station and interlocking area are modeled as single point.
- track between points modeled as single segment.
- block sections/signaling not modeled explicitly.
- time separation  $\rightarrow$  headway constraints.

$$\text{State: } x(k) = \begin{bmatrix} d_1(k) \\ \vdots \\ d_n(k) \\ a_1(k) \\ \vdots \\ a_n(k) \end{bmatrix}$$

## Max-plus linear

*Running time constraint* models a train traversing a track.

*Continuity constraint* models a train dwelling at a station.

*Headway constraints* ensure a safe distance between trains on the same track.

*Connection constraint* models the transfers at stations.

The general form of these four constraints is:

$$x_i \geq x_j + \tau_{ij}$$

$x_i, x_j \in \mathbb{R}$  are departure and arrival times at stations.  $\tau_{ij} \in \mathbb{R}$  is the minimum process time (dwell, running, headway, separation, or connection time).

*Timetable constraints*: For  $r_i \in \mathbb{R}$  is the scheduled departure time

$$x_i \geq r_i$$

## Switching max-plus linear model

For changing the order of the trains we adapt constraints with control variables

$$x_i \geq x_j + \tau_{ij} + (\gamma_{ij} + \omega_{ij}) \quad (1)$$

$$x_j \geq x_i + \tau_{ji} + (\bar{\gamma}_{ij} + \omega_{ij}), \quad (2)$$

where  $\gamma_{ij}$  and  $\omega_{ij}$  are max-plus binary control variables. Ordering variable  $\gamma_{ij}$  “enables” and “disables” constraints. Routing variable  $\omega_{ij}$  decides if train  $i$  and  $j$  use the same track.

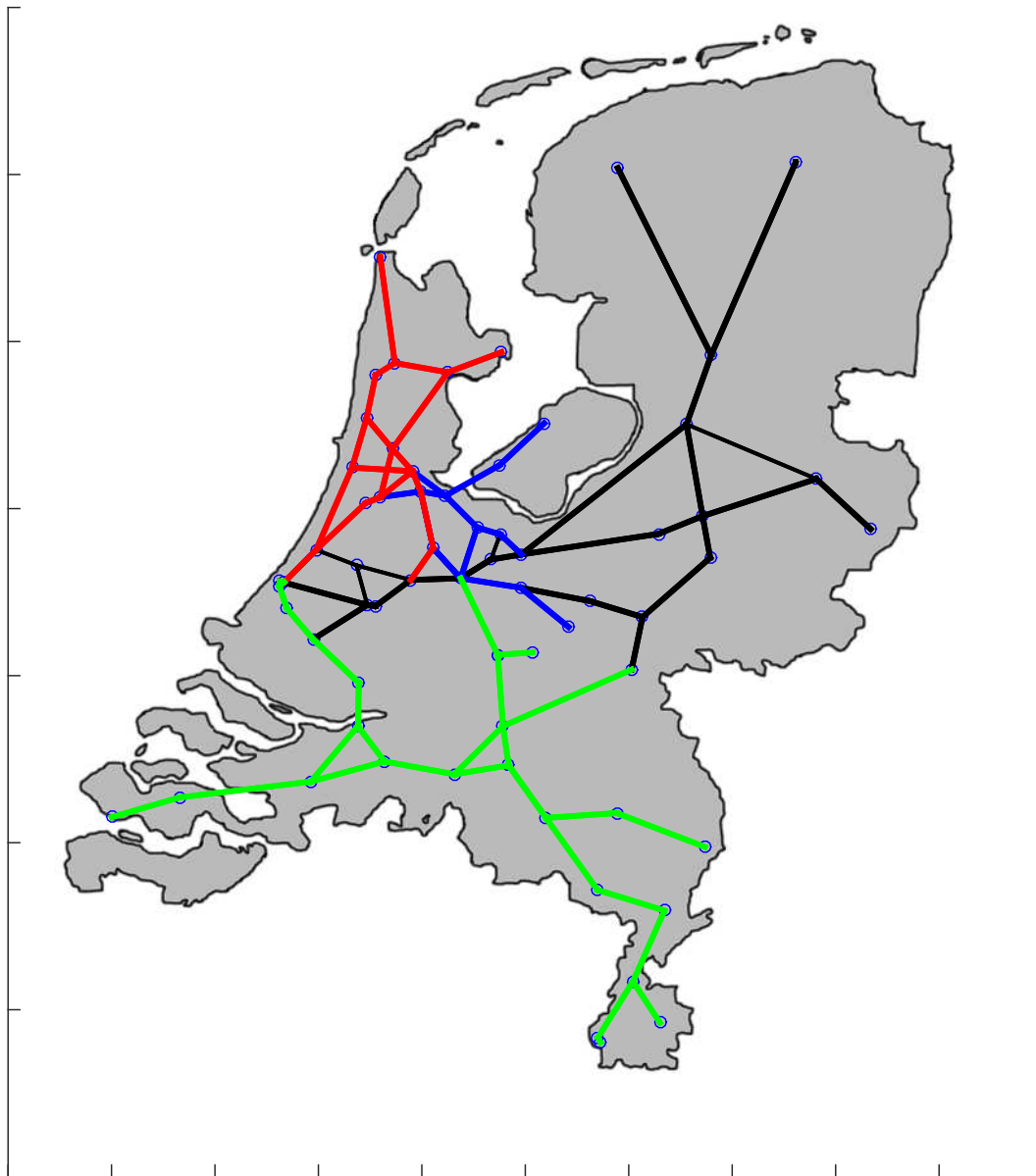
# Model predictive scheduling of Dutch railway network

Dutch railway network:

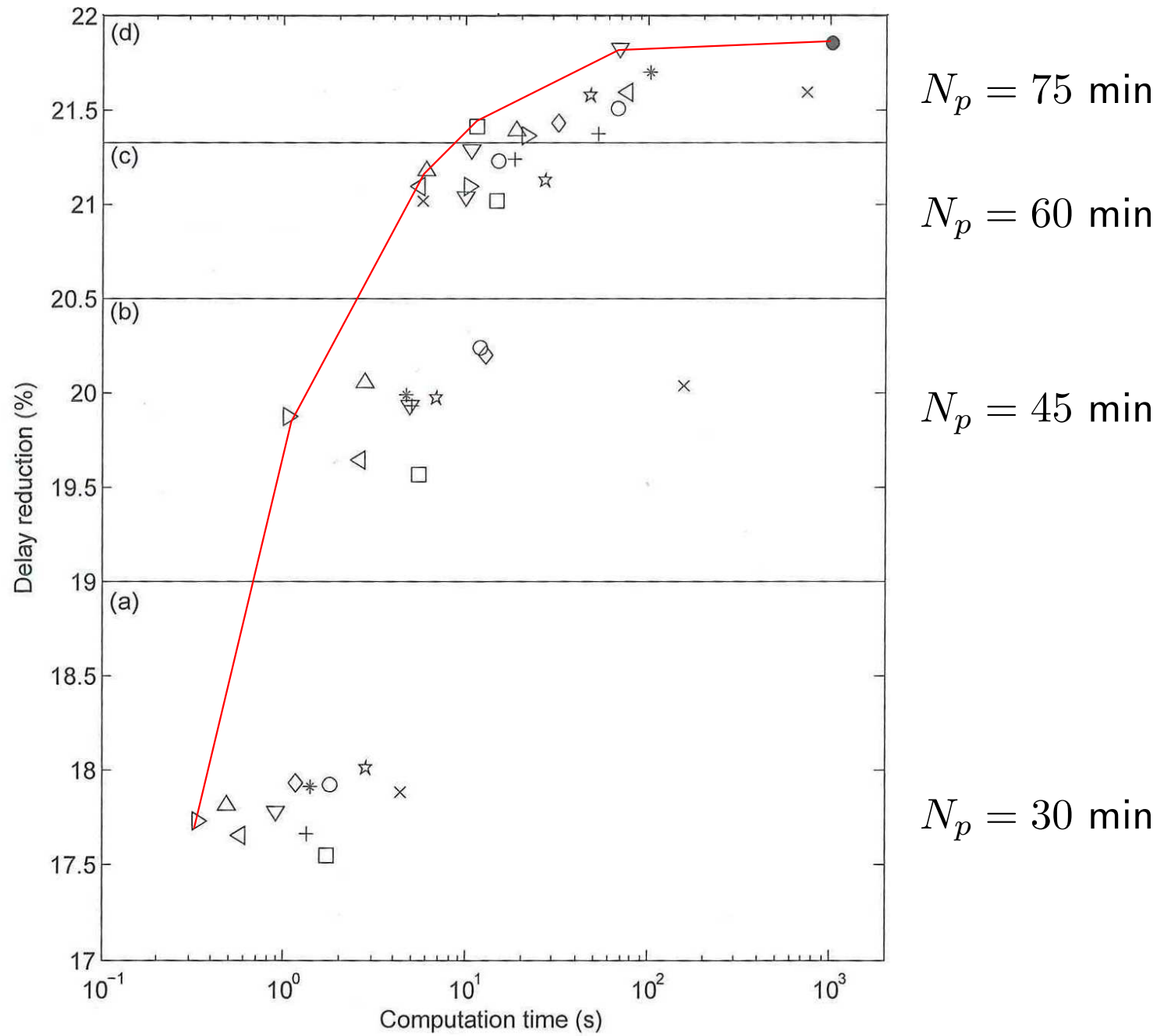
- 326 train runs
- 1930 continuous variables
- 2744 binary variables
- 22050 constraints

Distributed Model Predictive Scheduling

- MILP is split up into several interacting smaller MILPs
- Each smaller MILP is solved separately
- Coordination between smaller MILPs to reach good traffic control
- For  $N_p = 75$  minutes: computation time is less than 60 seconds.



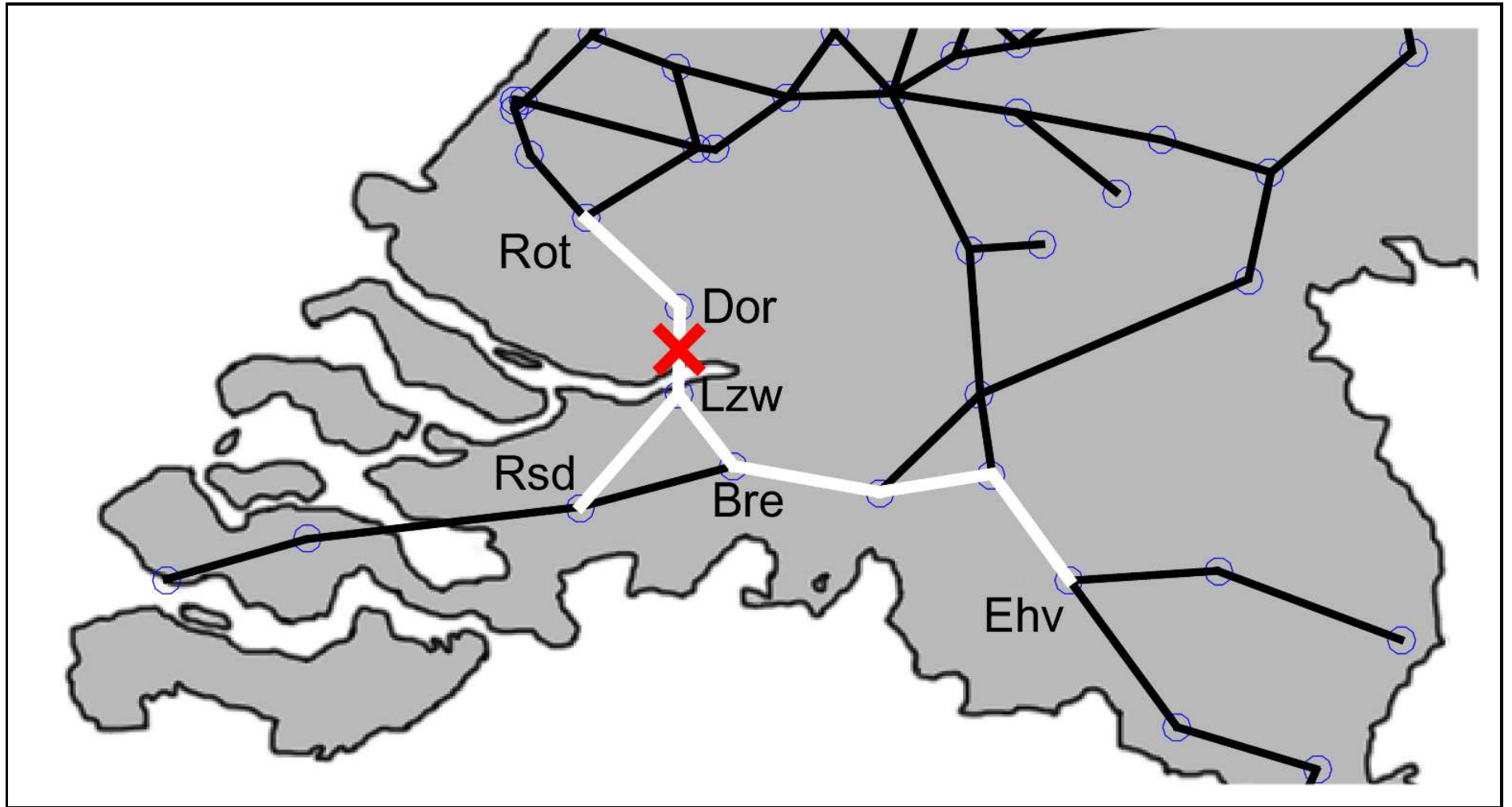
Birmingham – June 18, 2018

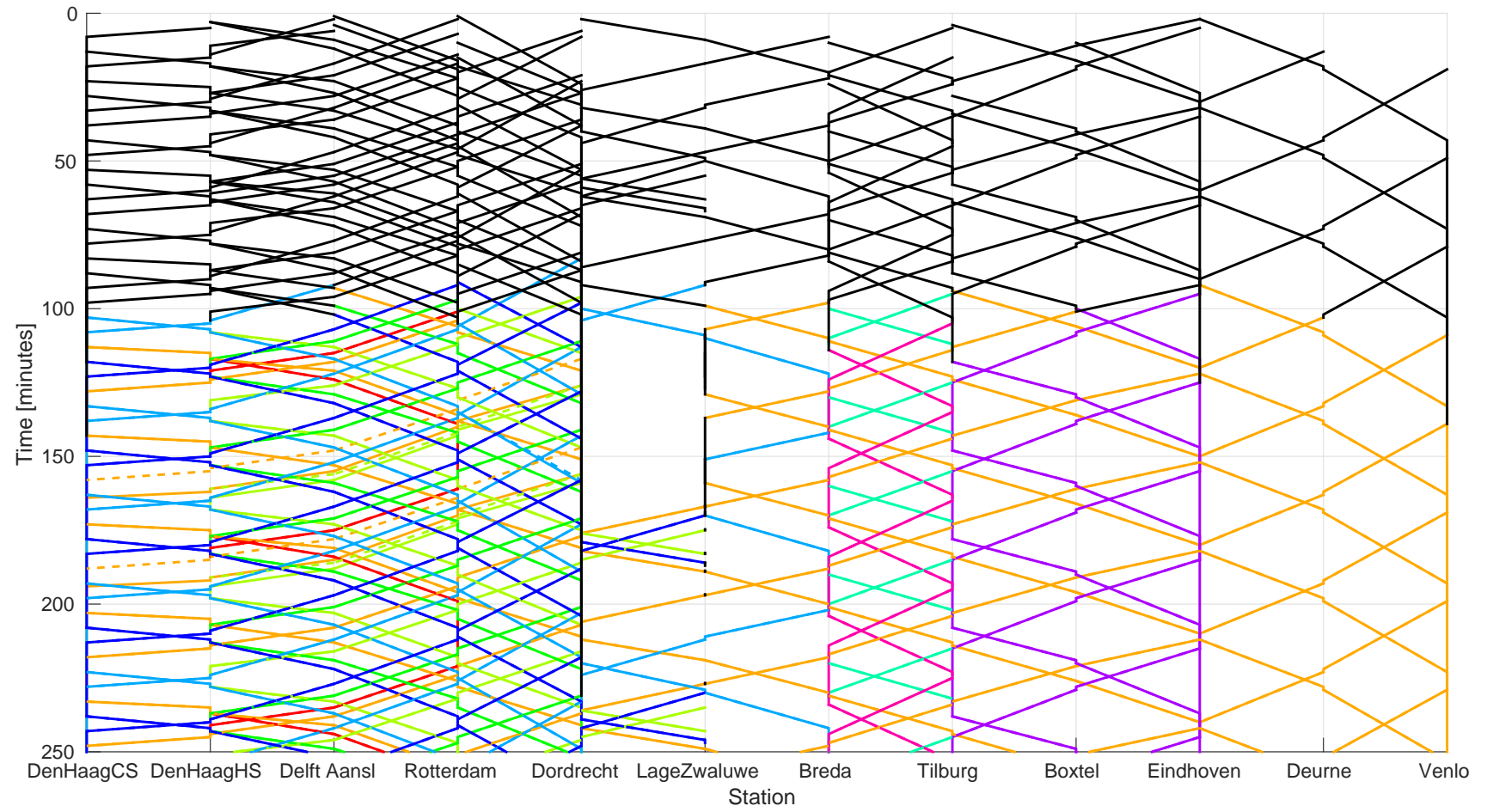


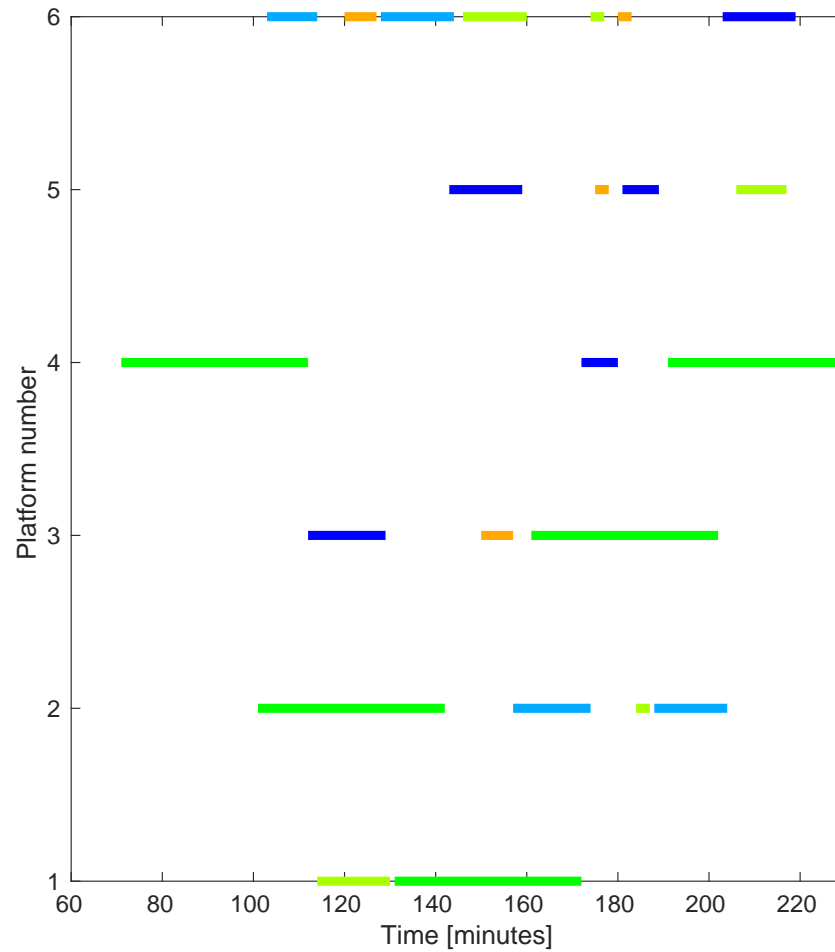


# Disruption management

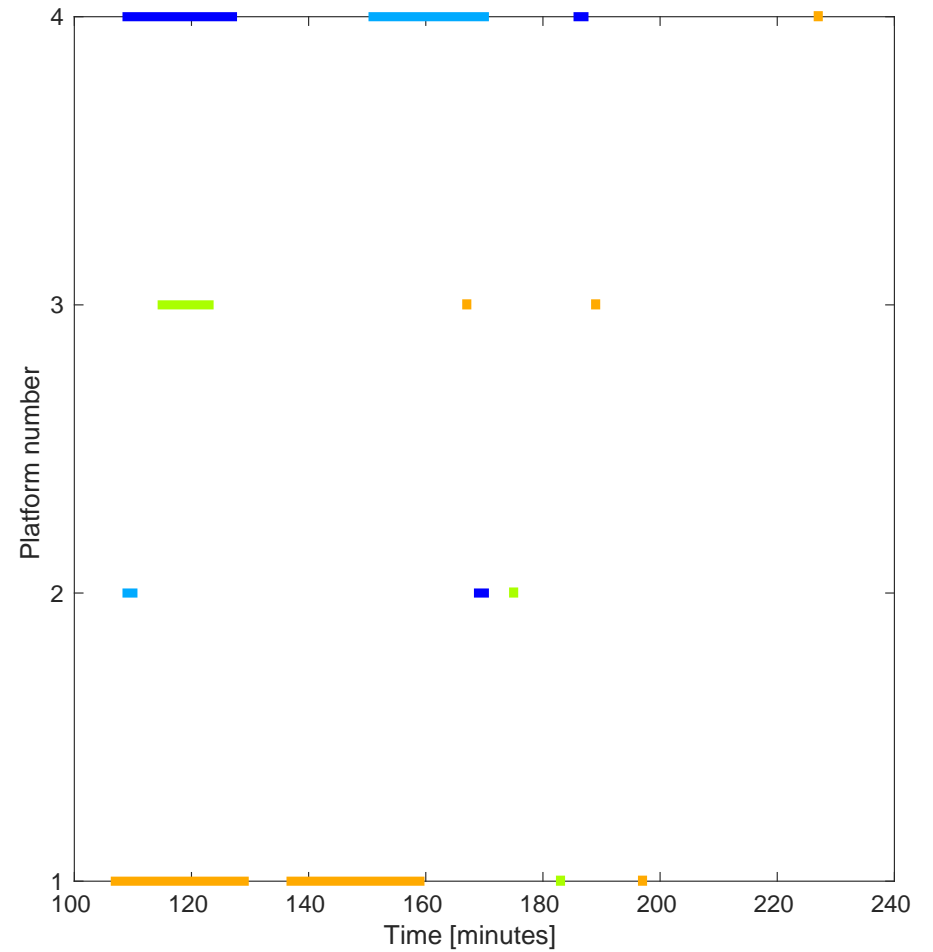
- Define disrupted region
- Cancelling trains
- Short-turn trains
- Shunting trains
- Platform assignment
- Distributed model predictive scheduling of disrupted network







A. Station Dordrecht



B. Station Lage-Zwaluwe

## Discussion

- semi-cyclic discrete-event systems can be modeled as SMPL systems
- switching max-plus linear systems in the context scheduling
- scheduling problem can be recast as a mixed-integer linear program
- rescheduling of the Dutch disturbed railway network
- rescheduling of the Dutch disrupted railway network
  1. Cancelling trains
  2. Short-turn trains
  3. Shunting trains
  4. Platform assignment
- future work:
  1. study the effect of noise in SMPL systems
  2. reduce computation effort